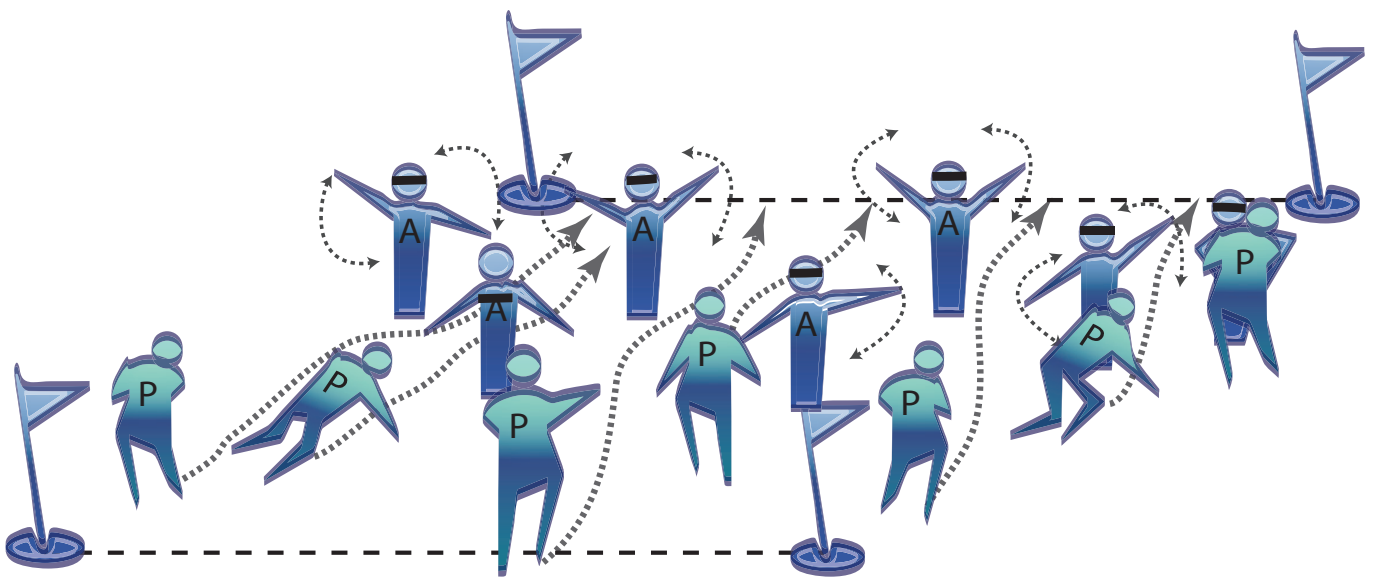


THE ANEMONE GAME

A game to introduce how sea anemones are predators that are well adapted to catch their prey. It can be played on the beach or any other large safe area, such as a field, hall or a playground.

1. Split the group into two teams - one group will be anemones (predators), the other will be prawns (prey).
2. Anemones should be blindfolded and should stand an arm's length apart from each other in a play zone, forming a barrier between two 'home' lines, roughly 20m apart.
3. The 'prawns' must try to move from one line to the other, without being touched by the anemone's stinging tentacles.
4. Each anemone must wave its arms gently around. If it touches a 'prawn' then the anemone must grab it and hold it until the rest of the prawns have passed or been caught.
5. Let each team be the anemones in turn and see who are the best hunters!



Extension activity: Discuss the advantages and disadvantages of sitting and waiting for your food to come to you.

How would the game be different if the anemones actively hunted their prey? Try this then discuss how the anemones feel after running around. How much energy do they think they have used compared to sitting and waiting? Did they catch as much prey?